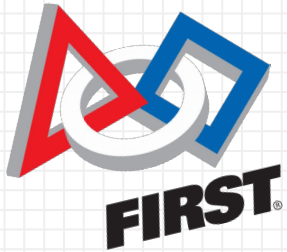


Robotics and Engineering

FIRST Team 461 Westside Boiler Invasion



About Us

- ✗ FIRST Team 461: Westside Boiler Invasion
- ✗ What We Do
 - ✗ FIRST Robotics Competition
 - ✗ FIRST Tech Challenge
 - ✗ FIRST Lego League Mentoring
 - ✗ Spreading STEM in our community



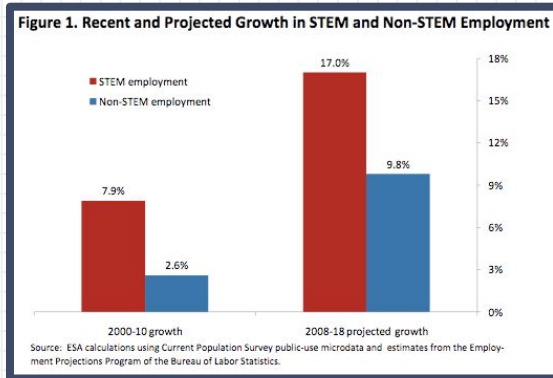
FIRST

For
Inspiration and
Recognition of
Science and
Technology



What is STEM?

- ✘ 7.6 million people in America
- ✘ Job market growing 3x faster
- ✘ Get paid 26% more



STEM

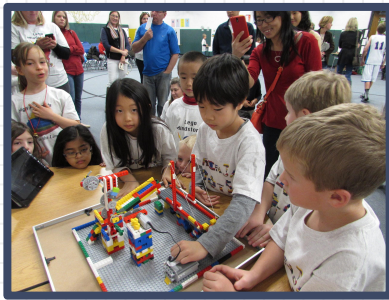
Science
Technology
Engineering
Mathematics



Youth Robotics Competitions

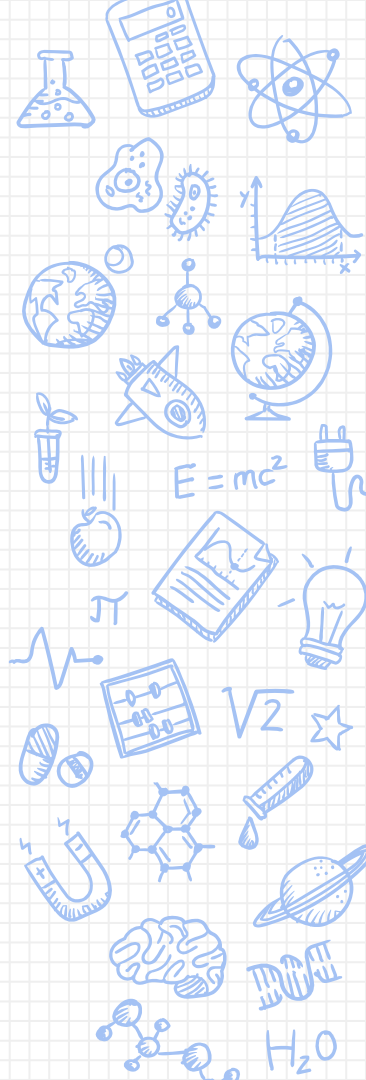
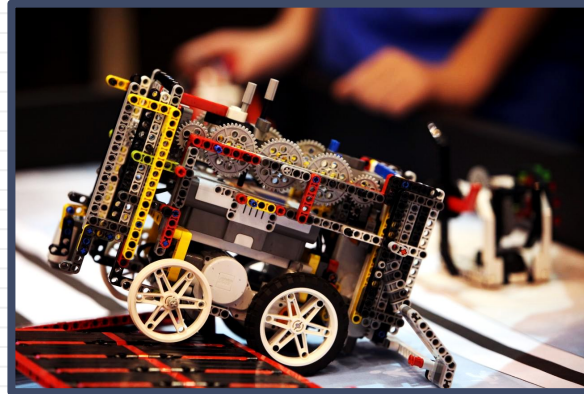
Jr. FLL

- ✘ Junior FIRST Lego League
- ✘ Ages 6-9
- ✘ 4,500 Teams
- ✘ 27,000+ Kids
- ✘ Full day Competitions



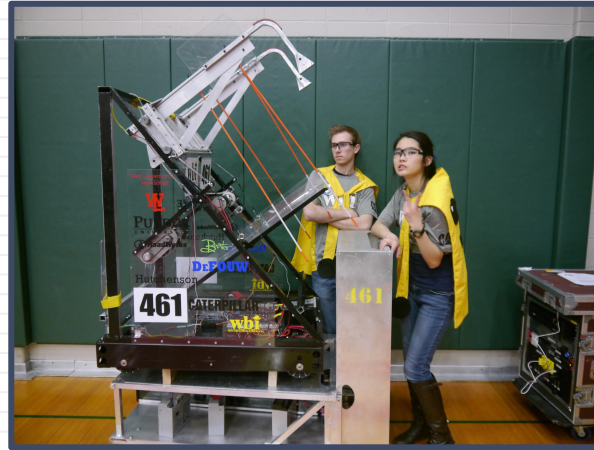
FLL

- ✘ FIRST Lego League
- ✘ Ages 9-14
- ✘ 26,000+ Teams
- ✘ 267,000+ Kids
- ✘ Full Day Competitions



FIRST Robotics Competition (FRC)

- ✘ Part of the FIRST Program
- ✘ Ages 14-18 (High School)
- ✘ 3,000 Teams
- ✘ 75,000 Students
- ✘ Two Day Competitions
 - ✘ Day 1- Practice and Qualification Matches
 - ✘ Day 2- Qualification Matches, Alliance Selection, Elimination Matches

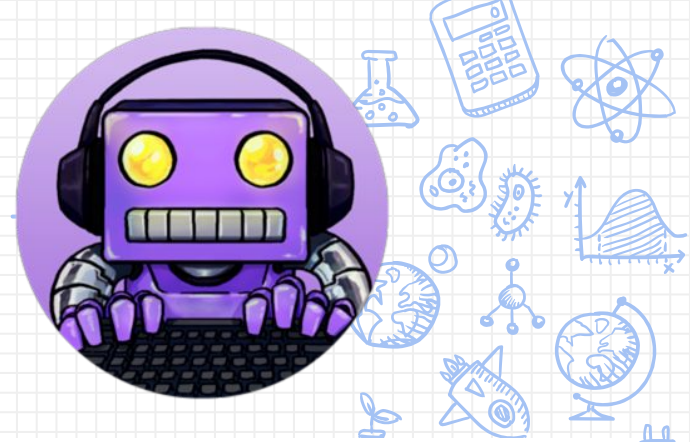


Programming

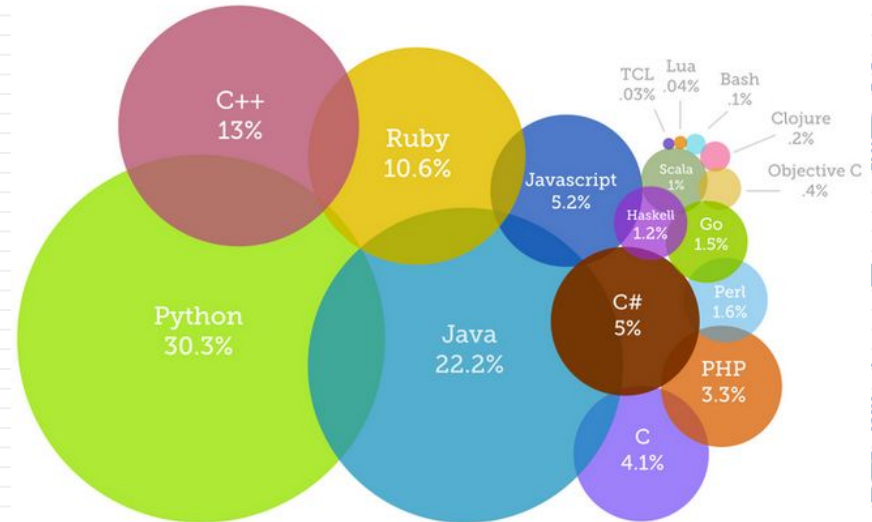


Programming

- ✗ Basic instructions that tell a computer to do something
- ✗ Many different languages
 - ✗ Scripted Languages: C, Java, Ruby, Python
 - ✗ Block programming: Scratch, Hour of Code
- ✗ All similar concepts
- ✗ Fun and rewarding!

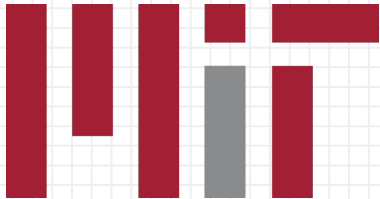
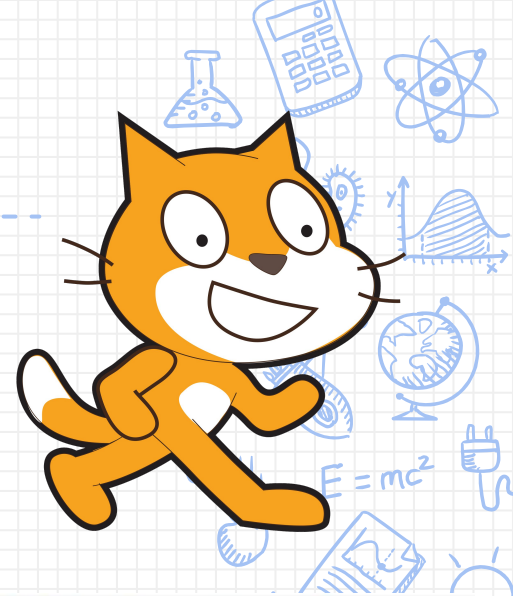


Most Popular Coding Languages of 2014



Scratch

- ✗ Online free programming site created by MIT to help people learn programming basics
- ✗ Available in 40+ languages
- ✗ Used in 150+ countries
- ✗ <https://scratch.mit.edu/>



Website traffic last month

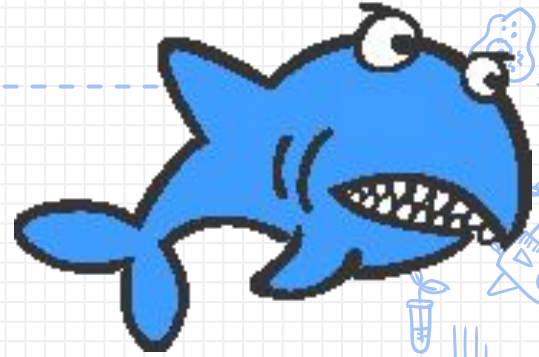
-  176,723,960 pageviews
-  33,097,120 visits
-  17,079,980 unique visitors

Community statistics at a glance

-  23,009,871 projects shared,
 -  19,137,471 users registered,
 -  116,259,031 comments posted,
 -  3,501,969 studios created
- ...and growing!

Challenges

- ✗ Make a sprite move;
 - ✗ By itself (autonomous)
 - ✗ With keyboard input (teleoperated)
 - ✗ When it touches another Sprite
 - Think about adding a costume change
- ✗ Change Stages (backgrounds)
 - ✗ When sprite reaches end of screen
 - ✗ Put a unique sprite on each background
- ✗ Use a sensing block to ask a question
 - ✗ Try and incorporate the answer into your program



<https://scratch.mit.edu/projects/236783354/>

